

**CONQUERING LITERACY ACTIVITY 21: 'OFF THE BOARD' SPELLING GAME (AP TP13)**

	<b>1</b>	
	<b>2</b>	
	<b>3</b>	
	<b>4</b>	
	<b>5</b>	
	<b>6</b>	

Print two copies of the base board (above) and one copy of each page of word cards (below). Cut up the cards and place them on the base boards. Roll a dice (or take a number out of a feely bag) to determine which word is to be practised.

<b>f a n t a s t i c</b>	<b>s t u c k</b>
<b>s n a c k</b>	<b>p i c n i c</b>
<b>t h a n k</b>	<b>d u c k</b>
<b>n e c k</b>	<b>p i n k</b>
<b>a t t i c</b>	<b>l o c k</b>
<b>m a g n e t i c</b>	<b>d e s k</b>

Practise the selected word using any method that the player is familiar with. Once they think they can remember the spelling, ask them to turn over the card and write it down. If it is correct the word comes 'off the board'. First person to remove all the cards is the winner.

<b>e l a s t i c</b>	<b>s t i c k</b>
<b>s p e c k</b>	<b>t a c t i c</b>
<b>t h i n k</b>	<b>l u c k</b>
<b>t i t a n i c</b>	<b>w i n k</b>
<b>r i s k</b>	<b>m a s k</b>
<b>h e c t i c</b>	<b>t h i c k</b>

N.B to shorten the game, use a feely bag with numbers and remove them once both words for that number have gone 'off the board'.